

Game Point Statistics

Date: _____

Tournament: _____

Game: _____

TAV

Totals:

Kills: _____
 Aces: _____
 DAE's: _____
 Oppnt Errs: _____

OPPONENT:

CAUSE OF POINT	PLAYER #
1 _____	
2 _____	
3 _____	
4 _____	
5 _____	
6 _____	
7 _____	
8 _____	
9 _____	
10 _____	
11 _____	
12 _____	
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17 _____	
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19 _____	
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21 _____	
22 _____	
23 _____	
24 _____	
25 _____	
26 _____	
27 _____	
28 _____	
29 _____	
30 _____	

TIME OUTS:

1 2

SUBS:

- 1) _____ for _____
- 2) _____ for _____
- 3) _____ for _____
- 4) _____ for _____
- 5) _____ for _____
- 6) _____ for _____
- 7) _____ for _____
- 8) _____ for _____
- 9) _____ for _____
- 10) _____ for _____
- 11) _____ for _____
- 12) _____ for _____

CAUSE OF POINT	PLAYER #
1 _____	
2 _____	
3 _____	
4 _____	
5 _____	
6 _____	
7 _____	
8 _____	
9 _____	
10 _____	
11 _____	
12 _____	
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25 _____	
26 _____	
27 _____	
28 _____	
29 _____	
30 _____	

- K Kill. Overhead attack resulting in point (Hit, tip, dump).
- KE Kill Error. Attack attempt resulting in pt for opponent.
- KES Kill Error resulting from inaccurate set.
- NVA Net Violation while attacking ball.
- NVB Net Violation while attempting a block.
- BK Block Kill. Block opponent cannot make a play off of.
- BE Block Err. Block resulting in opponent point (out of bnds)
- SA Service Ace
- SE Service Error

- PE (R/D)
- BHE
- OL
- DAE

- Passing Error (Srv Rec-R or Def-D)
- Ball Handling Error (Lift, Throw)
- Overlapping. Lineup Error.
- Delayed Attempt Error. Player had an out of body experience.

Game Point Statistics Explanation

For every point there is a cause. This cause is recorded beside the number of point which was awarded. You may or may not want to record the opponent's player numbers. It is a very quick reference tool to look down the points and see who on your team is earning and who is causing team points.

For instance, as the game begins, if Player on the opponent's team serves the ball out, "SE" is placed beside 1 on TAV's side. Next Player # 7 for TAV Aces 2 in a row "SA" and then TAV Player #9 has a Kill Error "KE". The opponent has a Block Kill "BK" and then has a "DAE". As you can see the score is now TAV 4, Opponent 2. You can also see that # 7 has earned the team 2 pts, players 9 & 10 have given the opponents 1 pt. A note to the team could be that the Opponents have yet to earn any pts of their own.

TAV

CAUSE OF POINT	PLAYER #
1 SE	
2 SA	7
3 SA	7
4 DAE	
5	
6	
7	
8	

Opponent

CAUSE OF POINT	PLAYER #
1 KE	9
2 BK	10
3	
4	
5	
6	
7	
8	

This form is also helpful to keep track of the score, subs, time outs, starting lineups and ending game scores that are needed to turn in. This has also been used to backup a coach's decision on playing time. It can be noted that a certain player causes more points than they earn etc...